THE GANDER

GOXHILL IN WINTER

Published Winter 2026



CODE CRACKER (Puzzle #2)

Instructions: Each number from 1 to 24 represents a different letter of the alphabet.
Use the starting clue to begin breaking the code.

A
13

S	I	Z	A	B	L	E
1	22	3	13	2	10	16

V	I	L	L	A	G	E
20	22	10	10	13	9	16

L	A	C	K	I	N	G
10	13	18	11	22	24	9

R	O	A	D
5	12	13	19

C	O	N	T	R	O	L	S	,
18	12	24	17	5	12	10	1	

I	N	N	S	,
22	24	24	1	

P	O	S	T	A	L
15	12	1	17	13	10

C	O	U	N	T	E	R	S	,
18	12	21	24	17	16	5	1	

O	R
12	5

C	A	F	E	S
18	13	7	16	1

E	N	J	O	Y	S
16	24	14	12	23	1

I	T	S
22	17	1

B	R	I	E	F
2	5	22	16	7

Q	U	I	E	T
4	21	22	16	17

S	E	A	S	O	N
1	16	13	1	12	24

U	N	T	I	L
21	24	17	22	10

T	W	O	-	S	T	R	O	K	E
17	6	12		1	17	5	12	11	16

E	N	G	I	N	E	S
16	24	9	22	24	16	1

R	E	S	U	M	E
5	16	1	21	8	16

C	L	E	A	N	S	I	N	G
18	10	16	13	24	1	22	24	9

G	R	O	U	N	D	S
9	5	12	21	24	19	1

C	O	N	S	T	A	N	T	L	Y	.
18	12	24	1	17	13	24	17	10	23	

S	B	Z	Q	R	W	F	M	G	L	K	O	A	J	P	E	T	C	D	V	U	I	Y	N
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24

